



Vadym Ostapenko

Computer Graphics Animator

Tools

- Autodesk Maya
- Cinema 4D
- After Effects
- Unreal Engine
- Premiere Pro
- Photoshop
- Figma

Languages

English - Conversational

Ukrainian - Native

Contact

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🌐 <https://rocketdsgn.studio/>

About Me

As an animator, I have a strong foundation in digital animation techniques. Whether I am working on character animation, VFX, or motion graphics, I am driven by a passion for creating engaging and dynamic visuals that tell a story. My expertise in software such as Maya, Unreal Engine, and After Effects allows me to bring my creative vision to life, and I am always seeking out new challenges and ways to improve my craft.

Experience

- Jul 2020 - Present
Motion Designer
airSlate

Created a wide range of marketing videos and animations, including explainer videos for landing pages, video tutorials, GIF animations for email campaigns, and advertisements for YouTube. Utilized a variety of software and techniques, including After Effects, Premiere Pro, and Photoshop, to bring concepts to life and deliver high-quality results. Collaborated with the team to understand their needs and goals, and developed creative solutions that met their objectives and exceeded their expectations. Contributed to the success of various marketing campaigns by creating engaging and effective visual content.

- Jul 2019 - Jul 2020
Web Designer
airSlate

Developed visual materials for training courses, including slides, handouts, and interactive modules. Created creative graphic solutions for advertising projects, including print and digital ads, banners, and social media graphics. Developed presentation design for internal and external meetings, including templates, icons, and graphics. Maintained the company's corporate identity through the consistent use of brand guidelines and assets.