

Yurii Rudenko

UX/UI DESIGNER

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SUMMARY

I am a UI/UX designer with knowledge of the design process and technologies, experience in interface and visual design for web and mobile devices. Ability to analyze user needs and understand how to use them. I also follow and know current trends and best practices in the field of UI/UX design. I have experience with Figma, Adobe Photoshop, After Effects tools and basic knowledge of HTML, CSS. I am ready to contribute to the project and continue to develop in this area. The last place of work was a project manager at an enterprise for the production of equipment for beekeeping. During my time at the company, I created 5 successful projects that are still in demand on the market.

EXPERIENCE

UI/UX Designer

Website project

Oct 2022 – Present

The goal of the project is to create a service for finding and renting places in co-working spaces, which will have a convenient interface for desktop and mobile versions of the screens, which contains all the necessary information and will help users easily book a place to work.

My responsibilities: Collecting information about the project and its audience. Style development, drawing up instructions for fonts, colors and sizes. Creation of layouts and prototypes. Drawing the interface in graphic editors.

Skills: User research, Wireframing and prototyping, Visual design, Interaction design, Usability testing, Design system, User interview

Tools: Figma, Miro, Adobe Photoshop, Jira Software

UI/UX Designer

Mobile app project

Aug 2022 – Present

The goal of the project is to develop a mobile application for the food delivery service, to make the application convenient and easy to use and more functional.

My responsibilities: Product UI/UX design. Creation of layouts and interface elements. Development of the concept and design of the user experience.

Skills: User research, Wireframing and prototyping, Visual design, Interaction design, Usability testing, Design system, User interview, Information Architecture.

Tools: Figma, Miro, Maze, Adobe Photoshop, Jira Software

Project Manager

Pulse Automatics

Oct 2019 – Feb 2022

The goal of the projects is to create and manufacture high-quality beekeeping equipment that will provide comfortable conditions for bees and ease of use for beekeepers.

My responsibilities: Gathering information about the project and its audience. Project creation, testing, release for sale. Training and control of personnel and organization of the work process. Execution of sales plans by the online store. Interaction with suppliers and procurement managers. Sales analysis, drawing up reports. Conducting promotions to increase sales and attract customers.

Skills: User research, User interview, Strategic thinking, Team management, Resource management, Planning and Control, Risk management, Communication.

Tools: Microsoft office, Microsoft Teams, Google Workspace, Zoom, CorelDraw, Adobe Photoshop, Adobe Premier Pro.

TOOLS

- Figma
- Miro
- Maze
- Adobe After Effects
- Adobe Illustrator
- Adobe Photoshop
- Adobe Premier Pro
- Jira Software
- Corel Draw

SKILLS

- User research
- User experience design
- User interface design
- Wireframing
- Prototyping
- Design system
- Usability testing
- User interview
- Typography
- Color theory
- Information architecture

LANGUAGE

English – Intermediate

INTERESTS

- 1st kyu Shotokan Karate-Do
- I like running
- Silver medalist in the Pro:Direct Running World Cup 2022

COURSES

UX/UI design course

Mate academy

Got the skills: Research, Information Architecture, Wireframing, Prototyping, Visual Communication, Curiosity, Empathy, Communication, Collaboration.

EDUCATION

Lawyer (specialist)

Makiivs'kyi Economic–Humanitarian Institute